

Giovanni Frison

Composer
Sound designer
Musician

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Intro

I am a lover of artificial worlds, the immersive and micro-detailed ones in which to get lost and wonder, the ones represented in books, video games, records, films and plays.

I specialize in listening to the image and highlighting it through music and sound.

I have extensive experience in **compositional techniques**, both **electronic and acoustic** instruments, simulation with **virtual instruments** and I usually follow projects integrally, **from recording to master**.

For the past year:

- I have worked as a composer, sound designer, foley artist, production sound mixer and sound engineer for films, miniseries and commercials.
- As a teacher, I have conducted masterclasses on creativity and taught piano.
- I have written music for theatrical performances and have produced radio plays and other compositions that I have performed as a live performer.

Education

2009 - 2020 **Master in Composition (1st Lvl)** / Conservatories "G.Verdi" and "A.Pedrollo"
VICENZA - MILANO, ITALY

ACHIEVED 9/10

Master thesis on Prospetti [\[Link\]](#) for Orchestra.

I have explored the techniques of music writing over the centuries, from counterpoint to fugue, from romantic sonata to contemporary music, composing hundreds of pieces for solo instruments, ensembles and orchestra.

2018 - 2019 **Master in Composition (2nd Lvl)** / Conservatory of Music "G.Verdi"
MILANO, ITALY

I learned from 5 important international composers about their poetics and compositional techniques: *I.Fedele, J.M.López López, M.Jarrell, T.Hosokawa, B.Furrer*

2019 **Composition Masterclass** / Mauro Lanza
VICENZA, ITALY

2017 **Composition Masterclass** / Francesco Filidei
PONTEDERA, ITALY

2013 - 2017 **BSc Electronic Music** / Conservatory of Music "A.Pedrollo"
VICENZA, ITALY

ACHIEVED 110/110 with honors

Bachelor thesis on Malintesi [\[Link\]](#) - Short opera.

I have acquired a deep knowledge and understanding of the techniques of electroacoustic composition (using DAW, Virtual Instruments and Max MSP), recording, processing and sound care. I have fully followed the realization of musical-theatrical shows, both as an organizer and as a performer.

2016 - 2017 **Jazz piano / Conservatorio di Musica di Vicenza**
VICENZA, ITALY

2015 - 2016 **Institute of Sonology / One year course**
ROYAL CONSERVATOIRE THE HAGUE, HOLLAND

Final exam - **ACHIEVED 9/10**

Focus on Live Electronics and Analogue Technologies.

I designed and programmed a dozen plugins for sound processing, deepened compositional techniques and analog technologies of the '900, working extensively on improvisation with V.C.S. 3 [\[Link\]](#) and live electronics performances [\[Link\]](#).

2007 - 2012 **Telecommunication & Electronics (Diploma) / ITIS Alessandro Rossi**
VICENZA, ITALY

Focus on Electronics, Telecommunications and Programming.

I designed and built an electronic musical instrument using Arduino (Open-source electronic prototyping platform), plastic materials and electronic components.

1999 - 2008 **Classical piano / Private studies**
VICENZA, ITALY

Music for video

NOV 2020 - PRESENT **FORNACE SRL / Composer, Sound Designer, Sound Engineer**
VERONA, ITALY

AIA Commercials [\[Link\]](#)

PAM Commercials [\[Link\]](#)

BAKTERIO Commercials [\[Link\]](#)

NIMS Commercial [\[Link\]](#)

I write original music directly on the pre-assembled videos after establishing a relationship of listening and dialogue with the team and ranging between musical genres. I deal with foley and sound effects in order to give more depth to the narration of the images and I take care of the whole sound process, including editing, mix and master.

AUG 2020 - JUL 2021 **TEATRO STABILE DEL VENETO / Composer, Sound Designer, Sound mixer**
TREVISO - PADOVA, ITALY

PIANO B / Web serie [\[Coming soon\]](#)

FUTURE SHOCK / Medium-length film [\[Coming soon\]](#)

A RITMO DI DANTE / 7 short films [\[Link\]](#)

DELIRIO DI PRIMAVERA / 2 feature films [\[Link\]](#)

By establishing a deep dialogue with the directors and a daily brainstorming with the whole team, I took care of the audio of the works: I actively participated in the actors' rehearsals with musical proposals, I worked on set as sound mixer, I wrote original music and sound design that would give a greater narrative clarity to the videos and I also took care of editing, mix and final master.

JULY 2020 **STIVALACCIO TEATRO / Sound Designer, Sound mixer**
VENEZIA, ITALY

PINOCCHIO / Short film [\[Link\]](#)

I recorded the audio through a creative microphone arrangement and handled the post-production.

Music for theatre

MAY - JUN 2021 **TEATRO STABILE DEL VENETO** / Composer, Sound designer

TREVISIO - VERONA, ITALY

SOGNO DI UNA NOTTE DI MEZZA ESTATE / Theatre show [\[Link\]](#)

By attending the company's rehearsals every day and working closely with the team, I was able to write music that fit perfectly with the script and Giorgio Sangati's direction. I also took care of the placement of the speakers on the stage and adjusted the sound design every day in order to obtain a perfect fusion between the theatrical scene and music.

MAR 2021 **SERVOMUTO TEATRO** / Arranger, Lyricist, Vocal coach

MILANO, ITALY

TYCOONS / Theatre show [\[Link\]](#)

I composed and programmed with virtual instruments the musical bases of the songs decided by the director and I took care of the lyrics and the vocal performance of the actors.

2017 - 2019 **LA PETITE MORT TEATRO** / Composer, Sound designer, Sound engineer

MILANO, ITALY

LEFT(L)OVERS / MONEY / 3SOME / 3 theatre shows

I programmed on software the sound scenes of the shows, writing original music, taking care of the sound design and following some replicas as a sound engineer.

JAN-AUG 2018 **STIVALACCIO TEATRO** / Composer, Sound engineer, Foley artist

VICENZA, ITALY

SÊMI / Theatre show [\[Link\]](#)

I wrote sound habitats shaping the director's extra-musical suggestions and taught the company's technician on how to use the scenes I programmed on software.

QUELLI CHE CADONO / Theatre show [\[Link\]](#)

Rehearsing with the actress, I wrote some music that I then performed live, like the foleys of yesteryear, with everyday objects (shoes, rattles, toys) and live electronics.

Opera

SEPT 2016 - JAN 2018 **Producer, Composer, Librettist, Supervisor, Organizer, Live performer**

NORTH ITALY

MALINTESI

A short opera in three acts and a fourth [\[Link\]](#)

As the creator and producer of the work, I composed the lyrics, scripts and music, wrote the parts for the musicians and prepared the electronic music part.

I looked for, selected and contacted all the members of the working group, made up of 11 elements including director, technicians, actors, director and musicians.

I organized the rehearsals, finding suitable spaces and compiling calendars that satisfied everyone's availability, taking care of the team and creating a constructive and stimulating work space.

As a supervisor, I carefully followed the work of each member of the group while, as an electronic musician, I took care of all the sound processing and live electronics.

Music for radio

- DEC 2020 STIVALACCIO TEATRO / Composer, Sound designer, Sound engineer
IL CANTO DI NATALE / Radio drama [\[Link\]](#)
- JUN 2020 RADIO 3 - ARTEVEN / Composer, Sound designer, Sound engineer
TINGELTANGEL / Radio drama [\[Link\]](#)
- RADIO 3 - GIORGIO SANGATI / Sound designer, live performer
- NOV 2019 **IN ALTO MARE** / Radio drama [\[Link\]](#)
VICENZA - VENICE, ITALY

I take care that the sound design and original music I compose fit perfectly on the script and immerse the listener in a coherent sound world, complementing everything the words don't say.

During the recording the actors, I feed the previously created soundtrack to their headphones to allow them greater immersion and interaction with the sound world.

- MAY - JUNE 2020 STIVALACCIO / **NON È SUCCESSO NIENTE / IL VIAGGIO DI SCOPERTA**
Live performer, Composer, Sound engineer
FRATTAGLIE / Podcast [\[Link\]](#)
VICENZA, ITALY

I actively collaborate in the creation of the podcast, composing theme songs and music that I then perform during the episodes, as a pianist and singer, and recording, mixing and mastering each episode.

Songwriting

I write the lyrics of the songs, the music and the arrangements.

The songs I write are stories, puns, diary pages, things I'm experiencing, but mostly they're problems I can't solve and that I think about for so long that I finally have to sing them.

I write the parts for the musicians that I select in person. I play with them and guide them to the recording studio. I follow with care all the steps of the production, establishing a deep dialogue with all the professionals involved, technicians and sound engineers, graphic designers and photographers.

- 2010 - PRESENT I sing and play live the songs I've written. [\[Link\]](#)
- 2021 **ALTRI TEMPI** / Single [\[Link\]](#)
BASILICO / Single [\[Link\]](#)
- 2020 **BEATRICE TEMEVA** / Single [\[Link\]](#)
SORRIDERE CON GLI OCCHI / Single [\[Link\]](#)
BIXÀTE / Single [\[Link\]](#)
GIANNICARO / Album [\[Link\]](#)
ANICE SECCO STELLATO / EP [\[Link\]](#)
- 2019 **L'ULTIMA BALA** / EP [\[Link\]](#)
- 2017 **MENTA** / Single [\[Link\]](#)
- 2016 **THE FIDDLER** / Single [\[Link\]](#)
- 2015 **L'UNIVERSO IN UNA TAZZINA DI CAFFÈ** / Album [\[Link\]](#)
- 2013 **ETCIÙ?** / Album [\[Link\]](#)
- 2009 **IN CERCA DI UNA COPERTINA** / Album [unreleased]

Electronic experimental music

Composer, Sound designer, Developer, Live performer
ITALY - HOLLAND

Over the years I have designed and programmed several plugins (Max MSP and Max for Live) for real-time sound processing. The interaction between my plugins and acoustic instruments has led me to work on timbre and the exploration of alternative languages to investigate sound matter and seek new expressive paths.

- 2020 ALÒNE for processed concrete sounds / Tape music [[Link](#)]
- 2017 TANGO DI SANGUE for voice and / Live electronics [[Link](#)]
- 2016 BRIQUES two analog sounds and their metamorphosis / Tape music [[Link](#)]
PUERILIS LUDUS N°2 for music box and / Live electronics [[Link](#)]
PUTNEY IMPROVISATIONS / for two portable analog synths / Live electronics [[Link](#)]
ISTANTE RUBATO ALLE COSE DA FARE for piano and synthesis / Tape music [[Link](#)]
SENTI, ERO for violin and / Live electronics [[Link](#)]
- 2015 PUERILIS LUDUS N°1 for balloons and / Live electronics [[Link](#)]
- 2014 NAUFRAGO for additive synthesis / Tape music [[Link](#)]

Contemporary Classical Music

Composer
ITALY

Working also in the world of Contemporary Classical Music, I have written hundreds of pieces in search of my own harmonic language and my own organization of musical material. I also did the graphic writing of the parts and score.

- 2020 PROSPETTI for orchestra [[Link](#)]
CADO ADAGIO for ensemble [[Link](#)]
STRESS QUARTET for string quartet [[Link](#)]
- 2019 ELETTRIO for cello, clarinet and piano [[Link](#)]
- 2018 TÀNGIMI for ensemble [[Link](#)]
CLINAMEN for piano [[Link](#)]

Teaching

2012 - PRESENT
VICENZA - MILANO, ITALY

PIANO / Teacher
VICENZA - MILANO, ITALY

Over the years, I have taught piano and music theory to dozens of students, guiding them through to Conservatory admission and passing on my love of music.

2020 - 2021

MACE-DOMU - CREATIVITY MASTERCLASS / Teacher
THE HAGUE - ROTTERDAM, HOLLAND

The pieces written during the masterclass were collected in an EP [[Link](#)]

2020

ELECTRONIC MUSIC COURSE FOR KIDS / Teacher
VICENZA, ITALY

I build strong groups among students through games and team activities, and devote each lesson to a different musical parameter so that students have a 360-degree view of music and are able to compose and record their own pieces.

Languages

Italian (Native), English (B2/C1)

Hobbies

Driving Vespa (motorcycle), Theatrical shows and live concerts, BBQ cooking, HTML programming, Bodyweight workout, Vinyl records